

Regulations for Club-Team Competitions
BIG 6 EUROPEAN FOOTBALL LEAGUE
EUROPEAN FOOTBALL LEAGUE (EFL BOWL)
Season 2017 and forward

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IFAF	International Federation of American Football
League Management	Management of Big6 / EFL Bowl competition

Regulations for Club-Team Competitions

Big 6 European Football League

European Football League

Season 2017 and forward

§ 1 Definition of the Competition

These regulations are valid for all competitions, games, friendly games etc., a member-club of the signing federations takes part. Exceptions are only possible in single cases by proceeding decision of the signing federations or in case of additional Club-Team Cups or Tournaments. Signing federations are those federations who sign an agreement to organize a cross boarder competitions.

A) Competitions

The Big 6 European Football League and EFL (EFL BOWL) **Competition** are annual invitational tournaments for American Football teams representing federations who signed an agreement.

- Big 6 EFL:
- **Qualifications: Braunschweig, Innsbruck, Schwäbisch Hall and Vienna from the 2016 season plus Frankfurt (EFL Bowl Champion 2016) and one wild card.**

Teams remain in league unless they have been relegated from the league by losing the relegation game versus challenger from EFL or withdrawal **or being relegated.**

Relegation: the team ranked at the last place might have to play a relegation game versus the winner of the EFL. The **Euro-Bowl** is the final game of the **Big 6 EFL**. Big 6 EFL is an IFAF sanctioned competition with own management carried out by AFBÖ, AFVD and SAFV.

- For **EFL** participation teams should have obtained the title of Champion or Vice-Champion either in IFAF-Europe member federations national, championships, league and/or recognised International competitions. The **EFL-Bowl** is the final game of the **EFL** to determine the winner of the league. The EFL is an IFAF sanctioned competition with own management carried out by AFBÖ, AFVD, FEFA and SAFV.

Moreover and besides teams mentioned before the management of the competitions is authorized to provide wildcards to teams.

The signing federations are liable for all financial obligations of their clubs.

§ 2 General Provisions & Financial Requirements

All of the official requirements in these Rules and Regulations, the application forms, the minimum game requirements for arena and field, the 45men-roster-form, the starting line up form etc. are part of these rules here and must be followed by the game host/organizer/club and are valid automatically by entering the tournaments.

A) Deadline: **31st October of the year prior the tournament-year.** The participating teams shall provide:

- 1) A signed contract/application form including exclusion from liability clause, thus confirming their entry in the Big 6 EFL/Eurobowl or EFL/ EFL Bowl Tournament and acceptance of all Rules & Regulations. This document has to include an official address of the club (postal and e-mail address)

- 2) a. Pay an entry fee of € 2.500,00 plus VAT if applicable to the League Operator for the Big 6 EFL/EUROBOWL Tournament, **subject of refund if the expenses of league operations does not require the full amount.**
- b. Pay an entry fee of € 1.250,00 plus VAT if applicable to the League Operator for the EFL/EFL-BOWL Tournament, **subject of refund if the expenses of league operations does not require the full amount.**
- 3) a. Obtain a bank guarantee or deposit in the amount of € 7.000,00 in the name of the league operator for the Big 6 EFL/EUROBOWL Tournament. (Waived in 2017)
- b. Obtain a bank guarantee or deposit in the amount of € 3.500,00 in the name of league operator for the EFL/EFL-BOWL Tournament. (Waived in 2017)

The bank guarantee or deposit will be refunded to the team upon confirmation that the team has satisfied all of the requirements in the regulations to include: participation in all required games, as well as, satisfying all financial requirements to include damages or costs incurred by third parties as a result of participation.

The bank guarantee has to be written in English. The guarantee shall be issued by a first rank bank well known internationally. It has to be an autonomous independent first demand guarantee under the rules of ICC # 458 and no surety agreement or joint guarantee. There has to be no expiry date of the guarantee. The guarantee has to be unlimited in time. The league management might reject any guarantee, which is not in accordance to those rules. Upon receipt of a satisfactory report, the league management shall refund the deposit or bank guarantee soonest 30 days after the Eurobowl Final/EFL Bowl.

To refund a cash deposit the team has to submit an international payment information to league management on a written and original signed document which includes:

- name of beneficiary (only the club is accepted!!!)
- address of beneficiary (street, zip-code, city)
- name and address of the bank of beneficiary
- International Bank Accounting Number (IBAN) and/ or BIC/ SWIFT.

If there is insufficient payment information the league management will keep the money on a separate account until the club sends sufficient payment information. The league management will not pay any interests on cash deposits.

The league management will send a bank guarantee back to the official address of the club, which is written in the application form/ tournament entry form by registered mail. If this letter does not arrive because the club has changed its address without informing the league management by written and original signed letter or because the club was not able to get the letter from the postal office at the club's place the league management will keep the guarantee until a new address will be submitted to the league management. The league management will not cover any interest or expenses the club has to pay to its own bank for any delay.

Teams that have unfulfilled previous obligations to the league management will not be permitted to enter the tournament.

If the obligations are fulfilled not in time but delayed up to December 15th of the year prior the tournament year fine up to € 1.000,00. Further up to € 3.000 for a fulfilment delayed till January, 31st.

B) Club Team Meeting: Each club participating in either Big 6 EFL or EFL is obligated to send its representative to the annual club team meeting. Club representatives must have a proxy from the club allowing the person representing the club to take any necessary decision regarding the tournament and clubs participating on that tournament. Failure to participate in the meeting will result in a fine of maximum € 500,00. (Waived in 2017)

C) Deadline: March 1st of the tournament year

- 1) One typed page team history in English as per sample attached.
- 2) Team logo helmet design

D) Deadline 30 days prior to the first game but latest till 15th April of the tournament year

- 1) **60-man roster:** see § 7 for details
- 2) Rosters will be published on the league website, therefore are available to all parties and will not be altered. Thus no player can be added or exchanged after the roster is published on website.
- 3) Team/individual photos and player profile as requested by the league management (14 days' notice will be given)

Failure to comply with the above deadlines will result in the following:

1. Failure to meet deadline date automatic fine of € 150,00 *for each offence*.
2. Failure to submit other required information or not a detailed, completed roster, § 2, 7, fourteen days after information, what's missing: Fine € 500,00 up to 1.500,00
3. Failure to submit roster till April 15th of the competition year:
Expulsion from tournament
4. In accordance to non-payment of entry fee, bank guarantee later than January 31st of the tournament year: Expulsion from tournament.

E) Deadline: 14 days before each game (not applicable for quarter-, semi- or finals):

- 1) Send four tickets of the best category (including access to any VIP facility if existing to league office including two parking tickets and access passes to the game venue. (for League Executives or national federations Executives or VIP Guests)
- 2) Send two access passes to the game venue plus one parking tickets (for Anti-Doping Control)
- 3) Send a list of three hotels in the city where the games are played (three star hotel category) which have vacancies on the game day including contact information
- 4) Travel Directions to the stadium including the address of the stadium

If there is VAT applicable to be added on any fee or payment the amount of the VAT is added on all fees or payments mentioned in this regulations.

§ 3 Refusal to Play and Similar Cases

Any actions directly or indirectly caused by a team, with the result that a game cannot take place or be played to its full extent, will be dealt with as refusal to play. In other cases than described in § 14, refusal to play automatically leads to disqualification and the team is fined as follows.

Refusal to play during

- The Group Games	12.500,00 Euro
- The Final	25.000,00 Euro

The fine shall be paid to the league management within one month from the receipt of the league management's decision. If the fine is not settled then the league management can claim the outstanding debt and any additional legal cost by raising financial claims in a civil court. National Federation / Association to pay in case of default. If the refusing club can be replaced by another and the game/s in question is played the Tournament Director can refrain from the fine. If the club does not pay the fine he is banned for all international activities until the fine is settled. This fine does not prevent the opponent or other clubs participating in the same competition to claim for further financial costs caused by the refusal of the club.

§ 4 Financial Provisions

A) Each team shall retain its receipts and shall bear all the organisation expenses. The visiting team shall assume its own expenses for travelling, board and lodging unless the two teams concerned have

concluded a different agreement. The provisions of § 9 and § 13 must be observed. It is possible for a promoter to enter into a separate contractual agreement with the league management specifically for the organisation of a Tournament for the Qualification Round, the winner of which shall qualify for the Quarterfinals.

B) The organising/home team or party shall bear the expenses of travelling, board and lodging of the game officials. The game officials shall also be paid an allowance per event of € 60,00 for the period spent away from home. The travelling expenses and an allowance of maximum two days shall be paid/reimbursed at the latest before the game officials depart from the game. The assignment of game officials shall be done to limit the travelling expenses as much as possible and they shall be provided twin bedded rooms in a suitable Hotel. The assignment of game officials will be the sole responsibility of the Leagues Officiating department. The assigned officials from the home country will be paid according to the regulations of the national federation for assignments inside their own home country.

C) The organizing/home team or party has to bear the expenses of the Game Observer's travelling from the hotel to the field and back and also to provide him updated directions to the stadium via email send to league Office at least two -weeks in advance.

D) The hosting team shall reimburse the travelling team for their travel cost based on the air distance (one way) between the nearest international airports according to IATA-distances. The amount is a flat fee of € 1.600,00 plus € 1,60 per kilometre (Maximum pay-out is € 5.500,00.) in Big 6 EFL competition. If the travelling team is from the same country than the hosting team both teams and their respective national federation might jointly agree on a different travel reimbursement policy.

In EFL/ EFL Bowl basically travelling compensation is decided between the clubs in a written and signed contract till December 15th the year before the competition is played and forwarded to League Operator till December 15th. The contract details are not guaranteed by the league management but by the negotiating clubs. If there is no written contract fixed till the end of December 15th a total fee of € 1.600,00 is to be paid to the visiting team and valid automatically. A total fee of € 1.600,00 is set for EFL Bowl Final. This rule applies from the beginning of each tournament.

E) Additional Financial Conditions for Big 6 EFL/ EUROBOWL and EFL / EFL BOWL Finalists:

- 1) Home team/promoter has to provide a maximum of 1 night accommodation (27 twin rooms 2 singles)
- 2) 3 meals/day for maximum 56 members of each team - 45 players, 11 coaches/officials
- 3) Alternatively to the above-mentioned positions 1) and 2) home team or promoter can decide two weeks in advance of the final latest to pay € 2.800,00 to the guest team instead of lodging and fooding. This decision has to be forwarded both to the away team and the Tournament Director two weeks in advance latest. If there is no information, 1) and 2) are automatically the option.
- 4) The above-mentioned provisions are not guaranteed by League operator but by the promoter / organizer or the home team.

F) The Big 6/ EFL, the EFL and EFL-Bowl and all rights up to and including the Final games are the property of signing federations.

The following fees are required to grant rights to host team/promoters hosting games as follows:

Rights (Sanctioning) Fee

- 1) Group or Qualification Games- No rights (sanctioning) fees.
- 2) Finals- Host team or promoter – Eurobowl: € 10.000,00 plus VAT (payable to League Operator)/ EFL-Bowl: € 2.500,00 plus VAT

Please Note: All Sanctioning fees must be paid prior to date of game, failure will result in the league management recovering the sanctioning fee from teams bank guarantee. The league management decides which team or promoter is the host of final. Hosting team or promotor has the duty to arrange, organize etc. the game following the league management 's decision.

Up to 20 tickets for League management and national federations in the best category seats, upon request made by League management or national federations, for every game including VIP access.

Teams may **mutually** agree to other commercial arrangements concerning their own financial matters. The above specified amounts shall be payable in cash one hour prior to kick-off (except league management sanctioning fees). If the payment has not been made at that time, the home team will lose the game and will be held responsible for the visiting team's costs. Additional to these refunds the home team will be object to further sanctions and fines. Any agreement made between teams should be submitted to league management for information purposes only.

Contract details negotiated between clubs are not guaranteed by the league management but by the negotiating clubs.

If a club uses a marketing or promotion and/or profit organisation for its game presentations the club has a contractual relationship to, the club cannot point out towards the league management , if one or more duties are not fulfilled, that it would be not a team but an organisations duty.

§ 5 EFL & EUROBOWL

EFL and EUROBOWL are trademarks owned by American Football Verband Deutschland (AFVD). AFVD has allowed the league management to use the trademark. The right can be revoked by AFVD at any time. In that case the Team is not anymore allowed to use the trademarks. Team will have no right to claim compensation from the league operator. Teams are not allowed to sell merchandising, TV-rights, etc. of Big 6 EFL or of the EFL logo. Those rights exclusively belong to the league management and AFVD. Teams have to fix a patch of the leagues logo on the left (looking from the front) shoulder of each participating team jersey. Teams can print the league logo on cards, papers, brochures, posters, etc. Teams are not allowed to produce pins with the EFL logo.

The league management will provide the league patches to the teams on costs of the teams. Teams who had played EFL in the season before and who still have the EFL patches in use from that year will only receive patches on demand base.

League operator will provide league flags with the league logo, which have to be hoisted in the stadium to the teams on costs of the teams.

§ 6 Game System

Big 6 EFL/Eurobowl will be set up as follows: Six teams in two group with three teams in each group

Competition system: single round robin with one home and one away game

After group phase group direct qualification for EUROBOWL for group winners

EFL-Bowl is divided into regions. The qualification round of the tournament may vary in format.

Reserve teams can be appointed by Tournament Director. Reserve teams shall comply with the regular application form and registration procedures.

The league management shall before and no later than the December 15th year prior the tournament-year, publish a final schedule for the Tournaments. Exceptions from those dates have to be decided by the Tournament Director.

Completion dates for the schedule (TBC):

Big 6 EFL/EUROBOWL:

Group Games

08/09-04-2017

22/23-04-2017

06/07-05-2017

Eurobowl

10/11-06-2017

EFL/ EFL Bowl:

Group Games

08/09-04-2017

22/23-04-2017

06/07-05-2017

EFL Bowl Final

10/11-06-2017

§ 7 Eligibility of Players

Deadline 30 days before first game or latest April 15th (depending which alternative is earlier) in the tournament-year a 60-man roster is to be presented to league management. The only method of communication for the submission of rosters is via e-mail and all rosters must conform to the league standard to include seven columns to include players numbers ascending in order from 1 to 99, name – Last name First name, Nationality, Position, Height, Weight, and Previous program as per presented roster. Names on the list shall be written as they appear on the Passport or ID-card of the player mentioned. The numbers have to be the same on home and away shirts. A maximum of four players is allowed to change numbers in urgent and understandable cases from game to game (failure will incur a fine up to € 1.000). To ensure uniformity teams are not allowed to change the format of the attached rosters.

All rosters will be posted on the league management's Website for public scrutiny. The roster shall include name, date of birth, and a written confirmation from the respective national federation that the players listed have the necessary license to play for that team.

Deadline **two -hours** prior to the game to be communicated before the game by handing over 5 printed valid game day rosters (Head Coaches report form) and starters line-up list to the Game Observer.:

Big6: A game day roster is submitted and limited to 45 players with a maximum of 5 A-class players:

(1) A player has to be identified as Class-A player, if he has participated for more than two seasons in an American Football program at a college (NCAA) or a comparable institution in the USA, Canada, Mexico or Japan.

(2) A participation in a football program starts when a player is eligible to play for an institution and when he is listed on the team roster.

(3) Players who have at least played for one full season in an official preps competition of a national federation do not fall under (1) if they are participating in the BIG6 for a team of the same national federation.

(4) The players have to be classified according to this rule by the team they are playing for. If another team contradicts the classification, the BIG6 league management will decide if the player classification is correct.

Three of these five players may be on the field at the same time. For identification purposes these players will have identifying marks (Preferably 'A') affixed on the helmet. Both teams must submit eleven starters for offense and eleven starters for defence on starting line-up list.

EFL: A game day roster is submitted and limited to 45 players with a maximum of 4 Americans as defined USA, Canadian, Mexican or Japanese passport holders. Two of these four players

may be on the field at the same time. For identification purposes these players will have identifying marks (Preferably 'A') affixed on the helmet. Both teams must submit eleven starters for offense and eleven starters for defence on starting line-up list.

Each team shall on game day indicate, on the Head coaches report form, the names of players and their staff. Names on the list shall be written as they appear on the Passport or ID-card of the player mentioned. Abbreviations and/or nick names will not be accepted, and may lead to exclusion of the player. The Game Observer will request presentation of a passport or Government accepted identity card of each player 75 minutes prior to kickoff for the away and 60 minutes for the home team. In the case of no Observer being present the head game official will carry out the above identity check. Identity documents must be a passport or a government accepted document, which includes photograph, date of birth and nationality. Identification documents need to be valid. Players without identity documents will **NOT** play – driver licence is not a valid ID-document.

Only those players who are eligible to play for their club's (senior-) team and registered as a licensed player in the (senior-) team are eligible. The teams have to prove that each player is registered and licensed by their national federation/association. A player registered for the team's 60-man roster will lose his eligibility for the Eurobowl/EFL-Bowl tournament in the year of that competition, if transferring or playing for any other team under the member federations after the April 15th roster-deadline. Exceptions to the above provisions may be granted if a former team player has been playing for another team in other competitions than another competition governed by the league operators and is registered and licensed in his original team who is competing in the tournament. Application for an exception in the above-mentioned case shall be forwarded to the League Operator office at the latest one month before the game. The decision made by the league management is final and no appeals may be lodged against such decision.

Violation of this regulation can lead to the teams or players disqualification and/or of a fine of no more than € 2.500,00

§ 8 Big 6 EFL/EUROBOWL and EFL/ EFL Bowl Tournament Format

On or before December 15th the year prior the tournament the league management should issue a final Big 6 EFL/Eurobowl and EFL / EFL BOWL Tournament Schedule.

Date:	Host Team	Vs.	Visitor Team	Location of Game
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§ 9 Organisation– Responsibilities

The national federations governing the leagues shall appoint a Tournament Director and/or outside organisation to serve as organiser and/or promoter of the tournament.

The Director of Officiating shall appoint and assign and be responsible for all matters concerning the officiating of the competition (**further information in § 12 and § 15**). Game Observers will be appointed by the Tournament Director. If no Game Observer is appointed or present at the game, the Head Referee automatically takes over the Game Observers obligations. The Game Observer will be the official representative of the league management and have the responsibility to control player identifications and eligibility, the field/arena and the security measures (**further information in § 13**). Infractions of the Competition Regulations shall be reported to the Game Observer who will take necessary action at the game site and forward a game report to Tournament – Director.

The Game Observer will take a copy of the game regulations and the Game Observer Form with them to the game. Game Observers duty is to return completed Game Observer Form and Head Coaches report form (§ 7) to Tournament Director **within 48 hours of the game**.

The teams are responsible for the behaviour of their players, officials, members, and of any person fulfilling a position or function on behalf of the team.

The games may be played either on the ground of the home team or on another ground in the same or in another city of that country. If the game is being played in another city the venue is subject to approval by league management. Game fields must be nominated 60 days prior to the Competition. A subsequent change of venue, the host/home team is responsible to pay the additional cost incurred by the visiting team. All venue changes must be sanctioned by the league management and must be no later than 7 days prior to game date.

Game Results:

The home teams have to call the Tournament Director maximum two hours after the game ends to report final score/quarter score/spectators amount.

Home-designated team must e-mail the result of the game and a short press release (about one page in English language) with statistics (statistics as a duty for Eurobowl Competition and EFL-Bowl Competition - and for all others from 2010 season on -) by the day following the game, 6pm CET, to the Tournament Director.

Failure to call or to send in the game result and the scorers or the press release or the statistics in English language on time will incur a € 100 fine for the first offense – for each further the fine will be doubled.

The organising team or federation shall be responsible for order and security before, during and after the game. The team/federation may be called to account for incidents and also may be penalised. The organising team/federation shall in all cases indemnify the league management, so far as legally possible free from legal responsibility in respect of all claims for damages caused by the organisation of the game. The organisers of the games must take out necessary insurance, and in particular third party liability. If a team does not own the stadium, the realm of responsibility must be clarified with the stadium owner.

§ 10 Program of Fixture

The dates for the games in the Competitions shall be **agreed and approved by** tournament director and be presented with the final schedule. The league management will co-ordinate the game dates with the teams and their national federation in accordance to the dates mentioned in § 8.

The location and hour of kick-off of the game shall be confirmed in writing by all hosting teams to tournament director at the latest 30 days prior to the game. Tournament director will approve the location and kick-off time for games not confirmed within the deadline. Teams who do not follow such a ruling are deemed to be refusing to play and will be subjected to a fine according to § 3.

§ 11 Laws of the Game

The games shall be played in conformity with the NCAA rules of the year prior the tournament with the following specified exceptions:

The game time is 48 minutes divided into 4 x 12 minute quarters (game and seconds clock see § 13 5.4.).

No game can end with a tied score (NCAA Tie-breaker) with the exception in a home and away format a game can end in a tie.

Team – ranking in groups, for round-robin-systems and for knock-out-systems played in two games (e.g. home and away game).

If two or more teams have won an equal number of games, the team with the highest difference between scored points and allowed points will be ranked best.

If two or more teams show the same “point difference”, the ranking follows the number of scored points.

If two or more teams show the same “point difference” and have scored the same number of points, the ranking follows the number of points allowed.

If two or more teams show the same “point difference” and the same number of scored and allowed points, a coin-toss will decide the ranking. Exception: in the home and away format a NCAA Tie-breaker will be played instead of the coin toss immediately following the second game.

Player Ejection: Any player ejected from the game will not be eligible to play in their team’s next game in this competition. Should ejection occur during the last game of the team during competition, sanction will automatically be carried over to the first game of the next season, or next following BIG6/EFL Club tournament season said player is entered into, regardless of the club he is playing for.

The **official method of communication** for all competitions is **via e-mail or fax**. All teams must have access to e-mail service or they will be determined ineligible for competition.

The **official language** for all competitions is **English**. This can be waived if all clubs in one competition belong to the same native language.

Uniforms and Colours of the Team

1) Team players uniform have to be identical, same coloured and in good condition including helmet, jersey, trousers, T-shirts and socks. Failure: Fine of not more than € 2.500,00. Players who don’t fulfil these above mentioned rules are not allowed to play according to the game rules.

2) Teams are obliged to have two complete sets of player jerseys: Its home colour and white jersey for away games (Alternative light- coloured jersey). Failure: Fine of not more than € 2.500,00.

3) Advertisement on the game uniforms is permitted, (further information in § 19).

§ 12 Minimum Game Requirements (requirements are an integral part of the regulations)

Host Teams Minimum game requirements for all games involving international clubs or representative teams.

Game Balls: Only approved game balls to be used. a minimum of 3 game balls, pump, pressure gauge and towels to be provided to the game officials at least 60 minutes before kick off, in wet weather, please have as many game balls as possible.

Equipment and personal: Down marker and chain set (10yd only) to be of good standard. (Home team to supply 3 persons 14 years or older at least 20 minutes before the kick off)

Ball persons: Home team to supply 2 persons 14 years or older at least 20 minutes before the kick off.

Teams to wear completely contrasting coloured shirts (Visiting team changes if necessary).

Teams and game officials: are to have separate changing rooms, game officials changing room to be adequate in size for the number of officials assigned to the game.

Game management has to assist game officials at the game (hazards on field etc.).

Medical facilities to meet minimum requirements and reported to the head referee at least 30 minutes before kick off,

- 1) A qualified medical practitioner must be present at the game at all times.
- 2) An ambulance crew must not be the sole medical personnel present, if the ambulance should leave it should be replaced within the shortest time possible.
- 3) A first aid kit including a suitable (preferably inflatable) set of limb splints must be available.
- 4) A Medical Doctor or an equivalent ambulance crew has to be present at the duration of the whole game.
- 5) **If the above (1) – 4))requirements are not reached then the game will be suspended.**

Head Coaches report form:

Every club has to hand over the Head Coaches report form with the 45-men roster to the Game Observer two-hours before kickoff of the game (§§7, 9).

Videos:

The home team has to send a game video to the Director of Officiating within 7 days of the game; this video is for assessment of the officials only.

A fine of € 150,00 per event – for each further occurrence the fine will be doubled - be imposed by the league management to enforce this procedure – **one Head Coaches report form and one Video per game.**

Guidelines for Video/camera person:

- No Cheerleader shots.
- Camera not too far away that the officials cannot be recognised.
- Keep the tape running throughout all the game even on penalty administration.

The Referee will report all breaches of the above requirements to the Director of Officiating who will then notify the appropriate league/country.

Expenses-travel and accommodation:

Prepaid travel, accommodation and breakfast to be paid by National federation/association/league in case of default.

Per-diem to be paid to all foreign game officials working the game (not chain crew/ball persons) per-event € 60,00.

Assignments:

All games between teams from different countries will only use Game Officials which are certified by the league management.

§ 13 Arena and Field

The league management may refuse to permit games to be played in arenas, which do not measure up to international standards, by which it means that the ground must be in good condition as to both the playing surface and the facilities. The stadium must conform to the security prescriptions of the competent civil authorities. The teams taking part in the club competitions must ensure that the stadium they use undergoes a periodic safety check. The games can be played in daytime or evening but then, only on grounds equipped with appropriate floodlights.

In order to guarantee the safety of the players and the game officials, the hosting team shall provide for an access to the field ensuring safe entry and exit

An adequate number of ground staff and security personnel shall be present in order to ensure the regular course of the game. No spectators are permitted in the area between the stands and the sidelines.

The official representatives of the league management and at least four representatives of the visiting team and its national federation shall be seated in the best category seats. An adequate number of complementary and paying tickets, to be fixed by mutual agreement, shall be reserved for the visiting team. An adequate number of seats shall be put at the disposal of the local and foreign representatives of press, radio and television.

1. FIELD

- 1.1. Field surface
Field surface has to be either natural or artificial grass.
Other surfaces are not permitted.
- 1.2. Size (*appendix A*)
Field size:
Length 120 yards/ 109,728m
Width 53,33 yards/ 48,768m
On written application the league management may allow games to be played in shorter fields. In these cases the field will be adjusted from the middle. The midline cannot be less than 45 yards from both end zones.
Minimum measurements
Length: 110 yards/ 100,58m
Width 49,33 yards/ 45,11m
- 1.3. Paintings (*Appendix A*)
Field Markings: Full NCAA marking preferred. End zones must be 10yds deep. If the field must be shortened then adjust field from the center. Posts must be on the end line and padded. Field paintings must in minimum include sidelines, end zones and yard lines every 10 yards as described in appendix A.
- 1.4. Caution area
To guarantee the safety of players there must be 5 meters caution area around the field from both sidelines and end zones. All obstacles must be removed from this area.

2. Stadium

- 2.1. Surroundings
Game field must be located in a closed area or inside a stadium where events can be organized so that public access can be limited to the area.
- 2.2. Stances
Games are possible to be organized only on grounds that have a stance for minimum of 1.000 spectators.

3. Public Services

- 3.1. Public facilities
Inside the stadium there must be sufficient amount of service to the general public including but not limited to food and beverage sale as well as toilets.
- 3.2. Public Announcer and PA system
In all games there has to be a public announcer serving the public. PA system has to be sufficient to make the music and announcements to be heard in the all areas of stances. The PA system has to include a cordless microphone for the referee.
- 3.3. Floodlights
Stadiums need to have sufficient floodlights in games that are subjected to be played under darkness.

4. Locker rooms

- 4.1. Teams and officials
Inside the stadium there needs to be locker rooms with direct and safe path to the field. At least one separate locker room for each team and one separate for the officials. Locker rooms need to sufficient in size to fit for 40 players on both teams and one for officials sufficient to fit a 7-man crew. Locker rooms have to be equipped with showers.
- 4.2. Dope testing

Inside the stadium grounds there has to be one extra room that can be reserved for dope testing.

5. *Game accessories*

5.1. Field markers

In all games the game field must include yard markers every ten yards in minimum having (G, 20, 40, 50, 40, 20, G).

In each corner of the end zone there has to be a pylon app 45cm in height

5.2. Chain

In all games a 10-yard chain and a down marked with 1, 2, 3, 4 signs must be available. Game organizer must also have an extra chain or tools to fix the chain in case it is broken during the game.

5.3. Goal posts

Field must include Y- or H- goal posts at both ends of the end zone. Goal post must be padded with sufficient soft material to avoid players colliding with goal posts.

5.4. Game clock and 25 second clocks (no 40 second clocks)

At all games, EFL starting from 2010, all others from 2011 on, there has to be a visible game clock and 25 second clocks. The visible clock will be the official time unless the referee decides otherwise.

6. *Security*

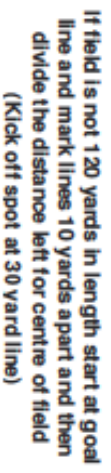
6.1. Personnel

Game organizer must have enough security people available to guarantee the safety of the players and officials.

6.2. Locker room security

Game organizer must have security over the locker room area avoiding unauthorized personnel in team or officials locker room.

A horizontal number line with an arrow pointing to the right. Two points are marked on the line with parentheses: (\quad) on the left and (\quad) on the right.



§ 14 Unfitness of Grounds

If the national federation/ host team concerned considers the ground unfit for play, they are responsible to have the ground inspected by a game official, if the ground is deemed unfit the host team shall inform the visiting team and game officials prior to their departure, otherwise the home team shall be responsible for their travelling, accommodation and subsistence expenses. If any doubt arises as to the fitness of the ground after the visiting teams departure from home, the head game official shall determine at the ground itself whether or not it is fit for play.

If the ground is subsequently deemed unfit all attempts should be made to secure an alternative suitable venue or the game shall be played on the following day unless reasons beyond control impede such a game-taking place. If the game cannot take place, the travelling, accommodation and subsistence expenses of the visiting team, as well as the costs of the organiser, shall be divided between the two teams in equal parts.

In the event that the game does not take place it shall be rescheduled in accordance with the tournament schedule or the result shall be decided by the flip of a coin. The same provisions apply if a game is abandoned for the same reasons.

The head game official can abandon a game before the expiration of the statutory playing time or during overtime because of reasons of Force Majeure. His decision is final and the game will end with the existing score of points.

§ 15 Game Officials

The Chairman of the Officiating Committee shall designate the head game official on behalf of the league management . Financial belongings, accommodation read for example §§ 4, 12.

Only officials whose names are included in the league management official's list shall be appointed. Additionally, two or three officials (Director of Officiating decides) from each country shall be appointed. One shall be appointed as a substitute Head game official.

All game officials shall arrive at the venue: home team residents: 3 hours prior kick-off – foreign officials 6 hours prior kick-off.

If the game officials have not arrived in good time before the kick-off of the game, the substitute(s) shall take charge of the game. Games played under these circumstances shall be valid, and no protests shall be accepted. If the head game official, before or during a game, becomes unfit and is unable to continue to officiate, he shall be replaced by the substitute.

The Official's game report form shall be signed before the game by the head Coach and the game management in charge of the teams. After the game the head game official shall complete the official game report form, sign it and forward it to Director of Officiating within 24 hours after the game.

The report shall include as much information as possible about all occurrences before, during, and after the game, such as:

- a) Misconduct of players, leading to reprimands or expulsion.
- b) Unsportsmanlike behaviour of officials, members, supporters, and of any person fulfilling a duty on behalf of a team.
- c) Any other noticed incidents.

§ 16 Anti-Doping Regulations

The WADA Anti-Doping Code, the IFAF Anti Doping Code and the Anti Doping Regulations are in effect.

§ 17 Disciplinary Measures

In case of a violation of the applicable Rules & Regulations, the league management shall impose sanctions to the player and/or officials and/or the team that may include one or more of the following.

- Reprimand
- Fine of not more than € 25.000,00
- Disqualification/suspension/expulsion

The national federations/association concerned shall be informed of any sanctions imposed and shall undertake to ensure that the disciplinary measures imposed by the league management are carried out. It is at the discretion of the national federations/association to impose further sanctions at a national level.

Disciplinary Regulations are in effect during both the qualification and the final tournament.

§ 18 Protests and Appeals

No protest against decisions regarding entries, venues, kick-off time, scheduling of the games and its provisions concerning the eligibility of the players shall be considered.

No protests may be lodged against decisions by game officials regarding the game rules.

Protests on the game day concerning matters other than those above shall be preceded by a written declaration presented to the head game official. Such protests shall also be forwarded to the leagues office in writing within 24 hours from the end of the game.

A protest fee of € 500,00 shall be sent to a designated account within five days of the game and shall be refunded if the protest is approved. Protests and protest fees that are not lodged within the time limits shall not be considered. In case of a protest, all the documents submitted to the league management shall be presented to the other party (or parties).

An appeal shall be forwarded to the league's office in writing within one week after the decisions. Appeals not lodged within the time limit shall not be considered. An appeal fee is Euro 1.000,00 and shall be refunded if the protest is approved.

No appeals shall be made against the following sanctions:

- a) Reprimand and fine of not more than € 500,00
- b) Suspension/expulsion of not more than two games

The guilty party shall pay the expenses arising to the league management from protest or an appeal, respectively, either in whole or in part.

National federations/association, teams, clubs or members of clubs may not bring before a court of justice disputes with the league management, regarding the Rules & Regulations.

All Appeal- and Protest Regulations are in effect!!

§ 19 Advertisement

Advertisement on player uniforms shall be permitted on the following terms.

- a) Only the name of the sponsor, or his trademark, shall be accepted as advertisement. The original colour of the uniform shall be clearly visible and the advertisement shall not have an offensive design and colour.

b) League management shall have the right to place an advertisement on the left arm of the participating teams' uniform, for a tournament sponsor. League management shall notify the teams not later than the end of February whether the league management shall use this right.

c) Publicity affixed on game officials is the property of the Officiating Department.

d) The league management has an exclusive right to 10 meters of arena signs in each end zone and one free page in the official game program in all the games in the tournament. This right has to be notified to the organiser of the game or hosting team not later than the end of January in each year of the tournament.

e) At all the games in the tournament the logo for the league shall be visible to the spectators in the stadium.

If in any country there are more restrictive advertisement regulations, or a complete prohibition of publicity, these shall supersede these regulations.

Violations of this regulation may lead to an imposition of a fine of no more than EURO 10.000,00. The league management hereby waives and disclaims all responsibilities arising from disputes between the organiser and any third party.

§ 20 Television and Publishing Issues

a) The league management is the **exclusive** holder of **television (including through Internet) and radio broadcast** rights, irrespective, as well as any other use and distribution by whatever audio-visual and sound broadcasting media.

b) Provided that the principle laid down mentioned in § 1 is observed, the league Management agrees to the transmission of the games by television (closed circuit & cassettes included), sound broadcast and the cinema for the games others than mentioned in § c) here below.

All games, which shall be transmitted by television (including Internet TV), closed circuit, broadcast by radio stations or shot by film producers, shall be covered by a written contract. The league management is entitled to be informed of the contents of such contract.

c) If the said broadcasting, transmission or reproduction are intended for another country, the holder of the right as defined above may grant authorisation only on condition that it has first obtained the consent of the federation of the receiving country. This shall apply to transmissions, which are live, deferred, whole or partial, as well as to possible repeats. These provisions do not affect the following.

Those events, which are the property of the league management and subject to a direct contract between the league Management and a television or radio, company are:

- a) The Eurobowl, and EFL-Bowl and all other Finals
- b) A weekly promotional program covering league's football and the competitions by the league to be broadcast on a date decreed by the league management .
- c) Since the original television broadcast and relays of the games of this tournament should not compete with other football games being played in the country of origin of the game and in the countries where the broadcast is relayed respectively, teams, national federations and their affiliated organisations are obliged to include in all their contract for the ceding and use of TV rights the wording in § 20 in these regulations. The national federations concerned are responsible for the observation of these provisions.
- d) The league management recommends the participating teams to exchange videotapes from the tournament games.

- e) Each home team shall record the EFL and Eurobowl game on a video and forward a copy to the league management within seven days of the game, free of charge. Violation of Section f) leads to a fine of € 150,00 per event – fine doubles (Sent by Registered mail for proof of postage).

§ 21 Specified SEMI-FINAL AND FINAL Conditions (§ 21 valid also for EFL Quarter-Finals)

1. League management hereby assigns to the hosting team without limitation the rights to organise, promote and seek and obtain sponsorship for the Semi-final or Final.

2. If more than 7.500 tickets are sold at the semi-final the hosting Team will pay an extra sanction fee of € 0,35 per sold ticket 7.500 tickets (plus value added tax if applicable). If more than 7.500 tickets are sold at the final the hosting Team will pay an extra sanction fee of € 0,70 per sold ticket above 7.500 tickets (plus value added tax if applicable).

3. The hosting Team shall be entitled to sell contract promote and otherwise receive all payments from and receipts received from the Semi-final and Final and any other payments there from subject only to the liability to pay or discharge the costs contained within the schedule annexed to this Agreement and the other terms contained within this Agreement and the hosting Team shall be authorised and free to retain all sponsorship monies and television rights promotion Monies or contract Monies for its own use are occasioned and received.

4. The hosting Team shall:

- organise and package the Semi-final or Final Game be responsible for the payments contained in the Schedule hereto and shall discharge and pay all costs and expenses in connection with the staging holding and performance of the Semi-final and Final;
- demonstrate the ability to organise and promote, via sub contracts with promoters, finances and facilities to host such an event.
- organise and promote in accordance with the specifications contained within the Schedule the Semi-final and Final on the terms therein contained;

The league management shall ensure that the participants in the Semi-final and Final are those parties so qualified to compete in the same by virtue of qualification in the Championship Tournament and shall ensure so far as reasonably practicable that such teams so qualified are acceptable for participation and shall deliver or procure the delivery of the said teams to the venue of the Semi-final and Final in accordance with the provisions herein save that the league management shall be prevented from so doing due to circumstances beyond its control arising from national international or local civil military or attributable to force majeure. The league management and the hosting Team agree that it is not within the responsibility of the league management if a finalist refuses to contest the Semi-final or Final. In this event, the hosting Team will receive rights, which the league management has through the agreements with the participating teams in the Championship Tournament to cover costs.

Should the Semi-final or Final not take place due to force majeure, it shall be re-staged with no penalty to be paid by either party. The Semi-final and the Final will then take place at a time to be mutually agreed (re-staged Semi-final and Final). The re-staged game has to take place on the same weekend the game was originally set in another stadium. The teams has to make sure that they make their travel arrangements not leaving the city of the game before 6 pm on Sunday. In these case the re-staged game can take place on Sunday to be finished latest 3 pm. Any change of game day, kick-off and game location has to be confirmed by the league management. If both teams, their respective national federation and the league management agree the re-staged game can take place on any other weekend possible. In this case every team has to cover its own costs (travel, accommodation, etc) by

itself. If re-staged game can not take place on the same weekend as originally scheduled and there will be no agreement about another date no game will be played and the winner will be decided by coin toss. No penalty to be paid by either party.

Should the game not take place in the event of one of the qualified finalist teams not being able to play, due to force majeure, both parties are discharged from their obligations under this Agreement. Each party bears in this case their own costs and payments already made shall be refunded.

5. The hosting Team shall receive and be entitled to promote market and merchandise the Semi-final and Final and shall be entitled to retain all Monies in receipt thereto subject only to the discharge of the costs of organising the Semi-final and Final including but not limited to the expenses more particularly described in the Schedule annexed hereto. The hosting Team shall be entitled to produce and sell final merchandise. The hosting Team is allowed to sell all merchandising rights of the tournament including a name giving sponsoring like e. g. Ford-Eurobowl.

6. The hosting Team shall not be authorised to contract in the name of or on behalf of the league management or any successor to it without the express written sanction first received from the league management as appropriate and will contract in all respects for the promotion and production and organisation of the Tournament and the Final in its own capacity and shall be responsible to all parties to whom it shall contract directly and not by way of any third party assignment.

7. The league management warrants that the league management has the right to utilise license prescribe or otherwise authorise the use of the name Championship and shall use its best endeavours to obtain the right to authorise assign and otherwise give lawful authority to the hosting Team to use the said name EURO BOWL and EFL Bowl Cup for the purposes of the Tournament together with the authority for the hosting Team to authorise assign or otherwise give authority to third parties as it shall contract within its absolute discretion, to utilise the said name without limitation. The league management authorises assigns and passes such right and title which it has in the name EURO BOWL, and EFL BOWL to the hosting Team for the duration of this Agreement as extended. EURO BOWL is a trademark of AMERICAN FOOTBALL VERBAND DEUTSCHLAND (AFVD). AFVD has allowed the league management to use the trademark. This right can be revoked by AFVD at any time. In that case the Team is not anymore allowed to use the trademark. The Team will have no right to claim compensation from the league management .

8.(a) The league management grants to the hosting Team the right for the hosting Team to reproduce such team colours logos, mascots, badges and other team identifications of whatsoever type for the purposes of promoting the Finals save that the hosting Team may not at any one time utilise solely any one participating team colours, logos, mascots, badges or otherwise and that a minimum of the same for two teams must appear at any one time from the merchandise advertisement promotions or other materials produced by the hosting Team and that such right shall be utilised only in connection with the Tournament or Final name and/or logo badge design or other identification but the same shall not exclude the production and sales merchandise film TV and promotional rights in connection with the Tournament and the Finals.

8.(b) The league management shall procure that the hosting Team have the right (but not the obligation) to affix advertising patches to the right (looking from the front) shoulder of each participating team shirt and if so exercising that right shall procure and send to each participating team 45 patches for so affixing to the shirts to arrive at the participating teams not less than 14 days prior to the commencement of the Final.

8.(c) The league management shall have the right (but not the obligation) to:

To affix advertising on the shirts of the Game Officials such right to be exercised in conjunction with the league management by notice to the hosting Team.

8(d). Participating teams and the league management shall ensure that no publicity advertising or other material produced affixed or displayed by it or them in connection with the European Championship Final shall promote advertise or otherwise enhance the sale or other supply of, prescribed drugs, or other matter or material of an improper nature (including but not limited to pornographic material)

9). The hosting Team shall be responsible for but not limited to the following specified organisational costs, duties and tasks:

A. Officials and VIP's invited by the league management / national federations:

Semi-final and Quarter-final:

For League operator: 20 VIP seats on the 50-yard line with access to the VIP hospitality area.
10 seats on the 50-yard line without access to VIP hospitality area

Final:

For League operator: 30 VIP seats on the 50-yard line with access to the VIP hospitality area.
15 seats on the 50-yard line without access to VIP hospitality area

This includes all the tickets for participating member federations with exception of the national federation of the hosting Team and the league management is responsible of allocating the tickets to the member federations.

For purposes of security, the league management is responsible for supplying the hosting Team with the names and functions of the recipients for VIP tickets.

The Tournament trophy to be presented by the chairman of the league management to the winning team.

To secure the necessary number of passes to the Championship site and field for the officials, to have two league management representatives invited to any official Championship press conference and that a minimum of six league management representatives are invited to any pre-game reception organised by or on behalf of the hosting Team.

The league management will supply the hosting Team a list of names and functions for the purpose of issuing passes not less than 14 days prior to the commence of the Finals.

B. Accommodation (each: two nights stay in a double room including breakfast hotel category Novotel, Marriott) for the league management :

Semi-final and Quarter-final :

2 rooms

Final:

6 rooms

Instead of providing accommodation the league management may request the organizer to pay an additional sanction fee of 100 EUR per room and night (plus VAT if applicable if necessary). That additional sanction fee may only be requested for those Executives and staff members, which are staying at those games overnight.

Hosting Team Costs:

Trophies and medals for the participating teams of the final, in accordance with regulations;

Trophy for the winning team of the final

Trophy for the Runner up of the final

MVP trophy for the Final and Semi-final

The hosting Team is responsible to provide and pay for the 56 gold and 56 silver medals with the possibility to order extra medals on demand of the teams on costs of the teams of the final. Souvenir medals for all game officials of the final.

C. Game officials costs:

The hosting Team shall provide for the game officials for the game, nominated by the league management, not less than 14 days prior to the commencement of the game and in default of such nomination the hosting Team shall nominate and in either case each nominee shall be required to be approved by the league management (such approval not to be unreasonably withheld). The hosting Team shall supply all transportation for the officials from their country of residence to their hotel and to and from the game sites, one night accommodation and 3 meals/day. Payment includes a per event of 60 EURO.

D. Stadium and playing field costs:

Including but not limited to:

Marking the field, installation of goal posts, security, necessary insurance, microphone for the referee, ambulance, plus medical practitioner, clean up after the game, provision of water or Gatorade or equivalent thirst extinguisher for teams officials and entertainment, provision of yard markers, chains and equipment required for the field and a 3 man "chain crew"

E. Television:

To make all necessary efforts to get the best possible television coverage of the game.

To arrange a game video of the game free of charge to be used by the league management for its own promotional needs and by the Officiating Department for evaluation.

The away team shall have the right to video games from such areas the hosting Team shall designate in the stadiums for training and non-commercial purposes only.

All television rights shall belong to the league management.

In respect of all television rights any profit that is made will belong to the league management.

Any TV broadcaster who broadcasted a game with the permission of the league management has the obligation to supply the league management of the game with a PAL, BETA-SP copy of the program after the broadcasting of the program and at the latest within three weeks after the game. The hosting Team shall ensure this clause is included in any broadcasting agreement.

F. Advertising & sponsorship

The league management has the right to sell limited publicity borne on the game officials, one spot each (maximum total two). On the publicity borne on the game officials the league management will notify the hosting Team latest four weeks before the game. Any publicity sold by the league management will belong to the league management.

The league management receives the exclusive right to 10 metres of arena signage and the flag of the league management shall be hoisted in the Stadium. It is the responsibility of the league management to provide the hosting Team with a flag not less than 15 days prior to the Semi-final or Final. The league management has to notify the hosting Team of the use of the 10 meters signage four weeks before the game.

The hosting Team shall be responsible for all advertising and ticketing with regard to the Semi-final and Final. The league management shall receive one free page in the official program for its own use.

G. Merchandise & trademarks

All copyrights, trademarks, designs and models remain the unique property of the league management or AFVD. Any use of the above-mentioned rights developed under this Agreement remains under the beneficial ownership of the league management and AFVD, unless requested or stated by the league management (in writing).

H. Protection of rights:

The hosting Team shall protect the reputation and goodwill of the signing federations/ the league management, their symbols and its competition. The league management shall protect the name, reputation and goodwill of the hosting Team and its symbols.

The hosting Team shall not affect the rights of any of the participating individuals, clubs or federations.

The hosting Team shall do its best not to cause or permit the symbols of the league management to be used in any manner contrary to public policy or which impairs or jeopardises the good name, goodwill, reputation or image of the league management and the Tournament.

I. Co-operation:

The hosting Team shall liaise with the league management regularly on all issues arising from the activities of the hosting Team and adhere to all mutually set deadlines based on organisational necessities. The league management shall liaise with the hosting Team regularly on all issues arising from the activities of the league management and its affiliated American football clubs and associations under this Agreement and adhere to all mutually set deadlines based on organisational necessities.

The league management shall be solely responsible for the provision of the away team, in default of which all fees payable to the league management by the hosting Team under this Agreement will be null and void and refunded by the trustee of the escrow account into which the sanctioning fee has been deposited in accordance with Clause 4 F) of the Regulations.

Penalty fees received by the league management from the teams are the sole property of the league's management, except in the event a team refuses to play or, by its actions, disrupts the final or a semi final or a quarterfinal, causing financial damages to the hosting Team, and, is deemed by the league management to be in breach of applicable general rules and regulations or specifically pertinent Championship Rules and Regulations, and thereby issued, in accordance with paragraph 7, a fine, the amount of said fine is payable to the hosting Team up to the amount of EUR 25.000. In the event that legal action is required, the league management will in consortium with the hosting Team co-operate to secure compensation for the losses incurred.

J. Press Work

The hosting Team has the obligation to organize a press conference latest a week before these games to introduce the participants and these games to the public. The league management shall be invited to that press conference and will be part of the podium.

The hosting Team has the obligation to organize a press conference latest 30 minutes after the end of the game (at final games after the victory ceremony) at the stadium venue. The league management will be allocating the chief press officer, which will be the moderator of the press conference. Both Teams have the obligation to take part at those press conferences.

§ 22 Force Majeure

The league management has the right to make decisions in all matters concerned in the tournament if the circumstances are unforeseen and has not been provided in these regulations.

Such decisions shall not be subject to appeal.

Signed AFBÖ, AFVD , SAFV